

UNALIGNED FORCES

# VENGEANCE WEAPON BATTERY [LEGENDS]

M

-

T

13

SV

2+

W

10

LD

7+

OC

0

140 PTS

Base —

Deadly Demise D3

1 KOMMANDO

Fortification

While an enemy unit is only within Engagement Range of one or more Fortifications from your army:

- That unit can still be selected as the target of ranged attacks, but each time such an attack is made, unless it is made with a Pistol, subtract 1 from the Hit roll.
- Models in that unit do not need to take Desperate Escape tests due to Falling Back while Battle-shocked, except for those that will move over enemy models when doing so.

2 BEWEGUNG

3 BESCHUSS

Battle cannon

BLAST

|     |      |    |   |    |   |
|-----|------|----|---|----|---|
| R   | A    | BS | S | AP | D |
| 48" | D6+3 | 4+ | 9 | -1 | 3 |

VERWUNDET

|      |      |    |        |      |
|------|------|----|--------|------|
| 2+   | 3+   | 4+ | 5+     | 6+   |
| T1-4 | T5-8 | T9 | T10-17 | T18+ |

Punisher gatling cannon

|     |    |    |   |    |   |
|-----|----|----|---|----|---|
| R   | A  | BS | S | AP | D |
| 24" | 20 | 4+ | 6 | 0  | 1 |

VERWUNDET

|      |      |    |       |      |
|------|------|----|-------|------|
| 2+   | 3+   | 4+ | 5+    | 6+   |
| T1-3 | T4-5 | T6 | T7-11 | T12+ |

Quad lascannon

TWIN-LINKED

ANTI-FLY 2+

|     |   |    |    |    |      |
|-----|---|----|----|----|------|
| R   | A | BS | S  | AP | D    |
| 48" | 2 | 4+ | 12 | -3 | D6+1 |

VERWUNDET

|      |       |     |        |      |
|------|-------|-----|--------|------|
| 2+   | 3+    | 4+  | 5+     | 6+   |
| T1-6 | T7-11 | T12 | T13-23 | T24+ |

Automated Defences

Each time this model makes a ranged attack that targets the closest enemy unit:

- If that attack is made with a Punisher gatling cannon and the target is not a MONSTER or VEHICLE, add 1 to the Hit roll.
- If that attack is made with a battle cannon and the target is a MONSTER or VEHICLE, add 1 to the Hit roll.
- If that attack is made with a quad-lascannon and the target can FLY, add 1 to the Hit roll.

Reinforced Cover

Each time a ranged attack is allocated to a model, if that model is not fully visible to every model in the attacking unit because of this FORTIFICATION, that model has the Benefit of Cover against that attack.

4 ANGRIFF

5 NAHKAMPF

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W13 · RW 2+ · 10 LP je Modell

WIRD VERWUNDET MIT

|      |        |     |       |      |
|------|--------|-----|-------|------|
| 2+   | 3+     | 4+  | 5+    | 6+   |
| S26+ | S14-25 | S13 | S7-12 | S1-6 |

RETTUNGSWURF JE DS

|      |       |       |       |       |
|------|-------|-------|-------|-------|
| DS 0 | DS -1 | DS -2 | DS -3 | DS -4 |
| 2+   | 3+    | 4+    | 5+    | 6+    |

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Vengeance Weapon Battery [Legends]

Ausrüstung: Battle cannon, Punisher gatling cannon, Quad lascannon

This model can replace its Battle cannon with Punisher gatling cannon or Quad lascannon.

KEYWORDS Fortification, Wall of Martyrs, Vehicle, Vengeance Weapon Battery · FRAKTION Unaligned Forces